

- Convergence: isotropic magnification of angular size  $\circ \rightarrow \bigcirc$

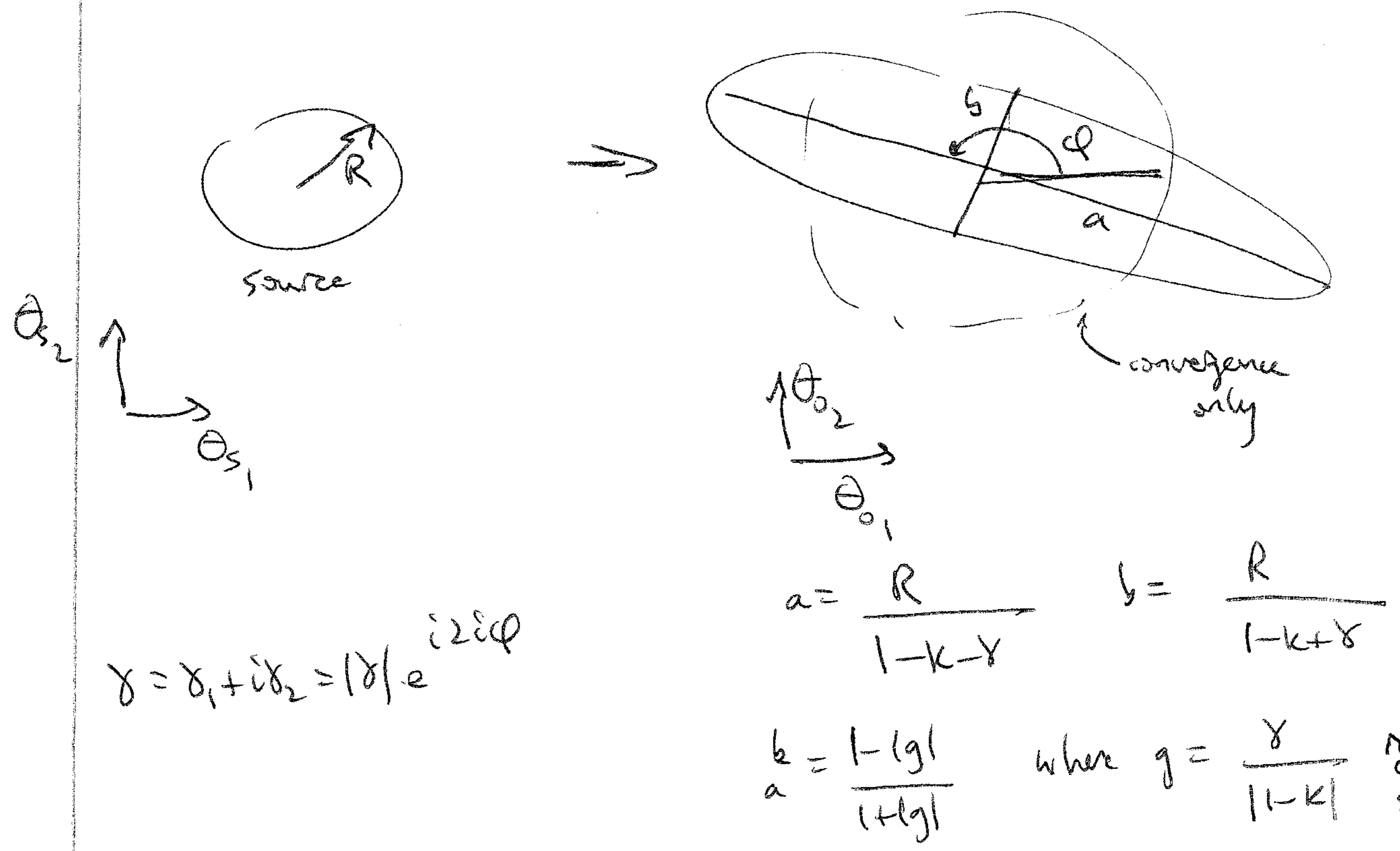
- Shear: anisotropy of the mapping:  $\circ \rightarrow \text{D}$

For small circular source, the lensed image is an ellipse, with major and minor axes

$$a = (1 - k - \gamma)^{-1}, \quad b = (1 - k + \gamma)^{-1}$$

$\therefore$  Shear can be estimated from galaxy shapes.

- Convergence can be estimated from galaxy sizes or numbers.



On p. 83a, we saw that the amplification  $\mu$  satisfies

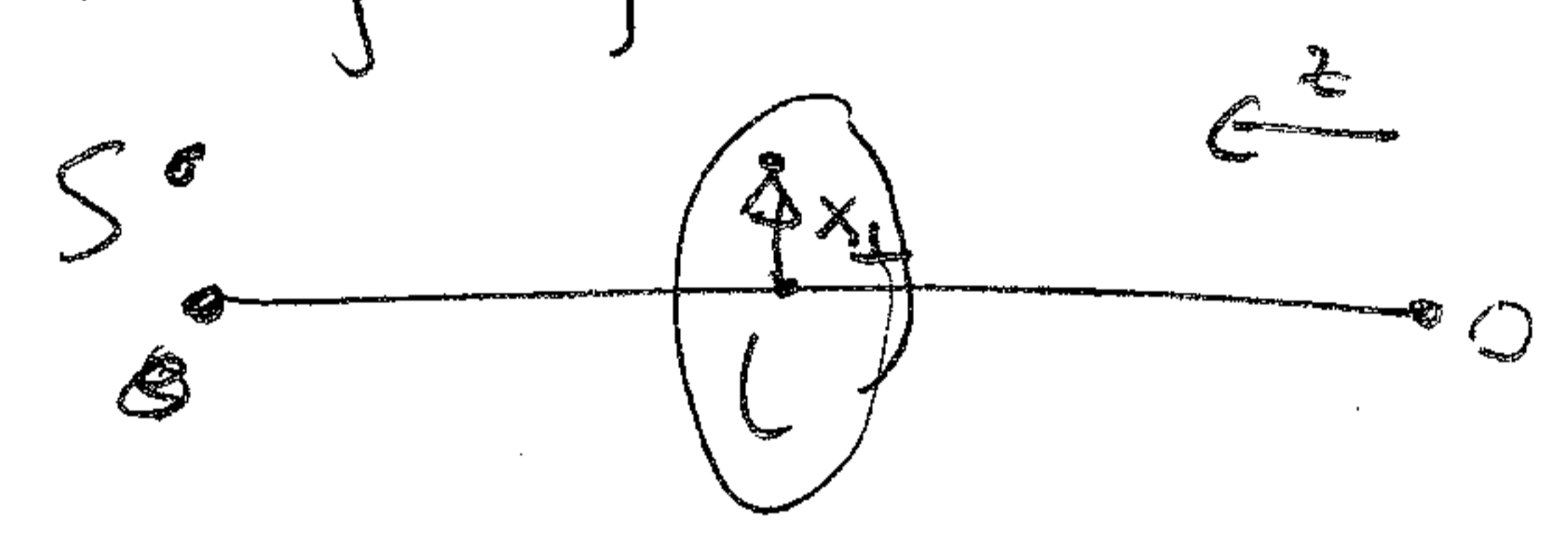
$$\mu = \left| \frac{\partial \delta \theta}{\beta \delta \beta} \right| \text{ for an axisymmetric lens. Comparing with above, we find}$$

that generally the amplification

$$\begin{aligned} \mu &= \frac{1}{\det A} = \left| \frac{\beta \delta \beta}{\theta \delta \theta} \right|^{-1} \text{ for axisymmetric case} \\ &= \left[ (1-K)^2 - |\gamma|^2 \right]^{-1} \approx 1 + 2K \text{ for } K, \gamma \ll 1 \\ &\quad \left\{ \begin{array}{l} \text{where } \gamma = \gamma_1 + i\gamma_2 \end{array} \right. \end{aligned}$$

Let's now consider general properties of lensing by

Axisymmetric Mass Distributions:



In this case,  $\Sigma(\vec{x}_\perp) = \Sigma(x_\perp)$ , where  $x_\perp = |\vec{x}_\perp| = \text{dist. of a point from lens center}$

$$= \int \rho(r) dz$$

For thin axisymmetric lens, the bend angle

$$\alpha(\vec{x}) = \frac{4G M(x_\perp)}{c^2 x_\perp}$$

where (projected) mass within <sup>radius of</sup> radius  $x_\perp$  is

$$M(x_\perp) = 2\pi \int_0^{x_\perp} dx'_\perp x'_\perp \Sigma(x'_\perp)$$

This is analog of Newton's theorem: for axisymmetric system, bend angle only depends on enclosed mass and is equivalent to putting all that mass at the central point. (no external shear)

Axisymmetric Lens Equation: everything reduces to 1-d:

$$\theta - \beta = \frac{D_{LS}}{D_S} \alpha(\theta) = \frac{D_{LS}}{D_S} \frac{4GM(b)}{c^2} \left( \frac{1}{D_L \theta} \right)$$

impact parameter  
 $b = \theta D_L$

$\theta = \theta_s$   
 $\beta = \beta_s$

$$\begin{aligned} \therefore \beta(\theta) &= \theta \left[ 1 - \frac{4GM(b)}{c^2 \theta^2} \frac{D_{LS}}{D_S D_L} \right] \\ &= \theta \left[ 1 - \frac{M(b)}{\pi b^2 \Sigma_{crit}} \right] \\ &= \theta \left[ 1 - \frac{\bar{\Sigma}(<b)}{\Sigma_{crit}} \right] \equiv \theta [1 - R(\theta)] \end{aligned}$$

Now use  $\theta = b/D_L$   
and  $\Sigma_{crit} = \frac{D_S c^2}{4\pi G D_L D_S}$

where  $\bar{\Sigma}(<b)$  = average surface mass density inside radius  $b$ .

- Recall that, for  $\beta=0$ , the image is a ring at the Einstein radius. From above eqn., at  $\beta=0 \Leftrightarrow b = b_E = D_L \theta_E$ , have

$$\bar{\Sigma}(<b_E) = \Sigma_{crit} \Rightarrow \Sigma_{crit} = \frac{M(<b_E)}{\pi b_E^2}$$

$\therefore \Sigma_{crit}$  is mean surface density within  $b_E$ .

Amplification for Axisymmetric Lens:

Return to the diagram on p. 83a. We saw there that a circular source is radially stretched by an amount

$$\frac{\Delta x}{\Delta y} = \frac{d\theta}{d\beta} \text{ and } \underline{\text{tangentially stretched}} \text{ by } \frac{x \Delta \phi}{y \Delta \phi} = \frac{\theta}{\beta}$$

Tangential Shear

measures the difference between the compression (inward stretching) in the radial and tangential directions:

$$\gamma_T \equiv \frac{1}{2} \left( \frac{\partial \beta}{\partial \theta} - \frac{\beta}{\theta} \right)$$

Use the lens equation above for axisymmetric systems to evaluate this:

$$\gamma_T = \frac{1}{2} \left[ 1 - \frac{M(b)}{\pi b^2 \Sigma_{crit}} \right] - \frac{\theta}{2} \frac{d}{d\theta} \left[ \frac{M(b)}{\pi b^2 \Sigma_{crit}} \right] - \frac{1}{2} \left[ 1 - \frac{M(b)}{\pi b^2 \Sigma_{crit}} \right]$$

cancel

$$= \frac{1}{\pi \Sigma_{crit}} \frac{M(b)}{b^2} - \frac{1}{2\pi \Sigma_{crit} \theta D_L^2} \frac{dM(\theta D_L)}{d\theta}$$

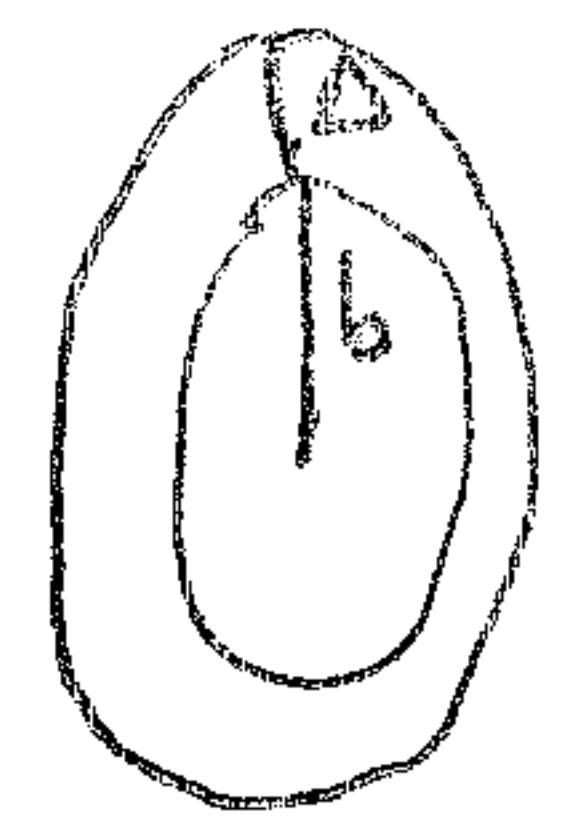
$\theta = D_L \frac{db}{b}$

$$= \frac{M(b)}{\pi b^2 \Sigma_{crit}} - \frac{1}{2\pi b \Sigma_{crit}} \frac{dM}{db}$$

Now also use

$$\Sigma(b) = \frac{M(b+\Delta) - M(b)}{\pi [(b+\Delta)^2 - b^2]}$$

for thin annulus of thickness  $\Delta$



$$\approx \frac{\frac{dM}{db} \Delta}{\pi 2\Delta b}$$

using  $(b+\Delta)^2 - b^2 = b^2 \left[ \left(1 + \frac{\Delta}{b}\right)^2 - 1 \right]$   
 $\approx b^2 \left[ 1 + \frac{2\Delta}{b} - 1 \right]$

$$= \frac{dM/db}{2\pi b}$$

$\therefore$  we have  $\gamma_T = \frac{\Sigma(b) - \Sigma(b)}{\Sigma_{crit}}$

we'll return to this in weak lensing

Cosmic Shear + Galaxy-Galaxy lensing:

- Cosmic shear: correlation of shear field  $\gamma(\vec{x})$  with itself
- Galaxy-galaxy: " " " " " " " foreground galaxy distribution.

Convergence field:

$$K(\vec{\theta}_0) = \frac{1}{c^2} \int_0^{X_h} dX \tilde{g}(X) \left( \frac{\partial^2}{\partial X_1^2} + \frac{\partial^2}{\partial X_2^2} \right) \Phi(\vec{\theta}_0, X)$$

$\delta = (\rho(x) - \bar{\rho})/\bar{\rho}$

Using Poisson equ.  $\rightarrow \left( \frac{\partial^2}{\partial X_1^2} + \frac{\partial^2}{\partial X_2^2} + \frac{\partial^2}{\partial X_3^2} \right) \Phi = 4\pi G \bar{\rho} \delta$   
 $= 4\pi G \bar{\rho} \delta = 4\pi G \bar{\rho} \Omega_m = 4\pi G \bar{\rho} \Omega_m \frac{3H^2}{8\pi G} = \frac{3}{2} H^2 \bar{\rho} \Omega_m$

$$= \frac{3}{2} \left( \frac{H_0}{c} \right)^2 \Omega_{m,0} \int_0^{X_h} \frac{\tilde{g}(X)}{a(X)} \delta[S_k(X|\vec{\theta}_0, X)] dX$$

$\underbrace{\hspace{10em}}_{\text{radial window function}}$

where  $\tilde{g}(X) = S_k(X) \int_X^{X_h} \frac{S_k(X'-X)}{S_k(X')} P(X') dX'$

$\uparrow$   
source redshift distn.

Then 2pt. fn. of  $K \rightarrow \int$  two-pt fn. of  $\delta \sim P_*(\delta)$   
see slides

$$\Delta_K^2(k) = \Delta_\gamma^2(k) = k^3 P_\gamma(k) = \frac{9\pi}{4} \left( \frac{H_0}{c} \right)^4 \Omega_{m,0}^2 \int_0^{X_h} \frac{g^2(X)}{a^2(X)} k^3 P_\delta(k; X) \frac{dX}{k}$$

$\hookrightarrow$  Angular power spectrum:

$$\frac{d\gamma}{d\ell} = \int dz \frac{H(z)}{D_v(z)} W^2(z) P_\delta(k = \frac{\ell}{D_v}; z) \quad W(z) = \frac{3}{2} \Omega_m \frac{H_0}{H} \frac{H_0 D_v c}{a} \left( \frac{D_v}{D_v(z)} \right)$$

## Measuring Shear

- Measure shape of galaxies through 2nd moments of flux:

$$Q_{ij} = \int x_i x_j w(x) I(x_1, x_2) dx_1 dx_2$$

↑  
surface brightness

→ ellipticities =

$$\epsilon_1 = \frac{Q_{11} - Q_{22}}{Q_{11} + Q_{22}}$$

compression along  
 $x_1, x_2$

$$\epsilon_2 = \frac{2Q_{12}}{Q_{11} + Q_{22}}$$

compression along ↗ ↘

For circular source  $\epsilon_1 = \epsilon_2 = \text{estimate of } \gamma_1 \text{ w/ noise.}$   
( $Q_{11} = Q_{22}, Q_{12} = 0$ )

but galaxies aren't circular & heat down noise by estimating

shear in a

patch w/ noise  $\frac{\langle \epsilon^2 \rangle}{\sqrt{N}}$

DES:  $n \sim 10 \text{ gals/arcmin}^2$ . for  $r \sim 24$

Signal is  $\sim 1\%$  → determines spatial/angular resolution

→ multiple areas to beat down noise

Next: numbers, estimates, systematics → stars: PSF, interpolation & correction

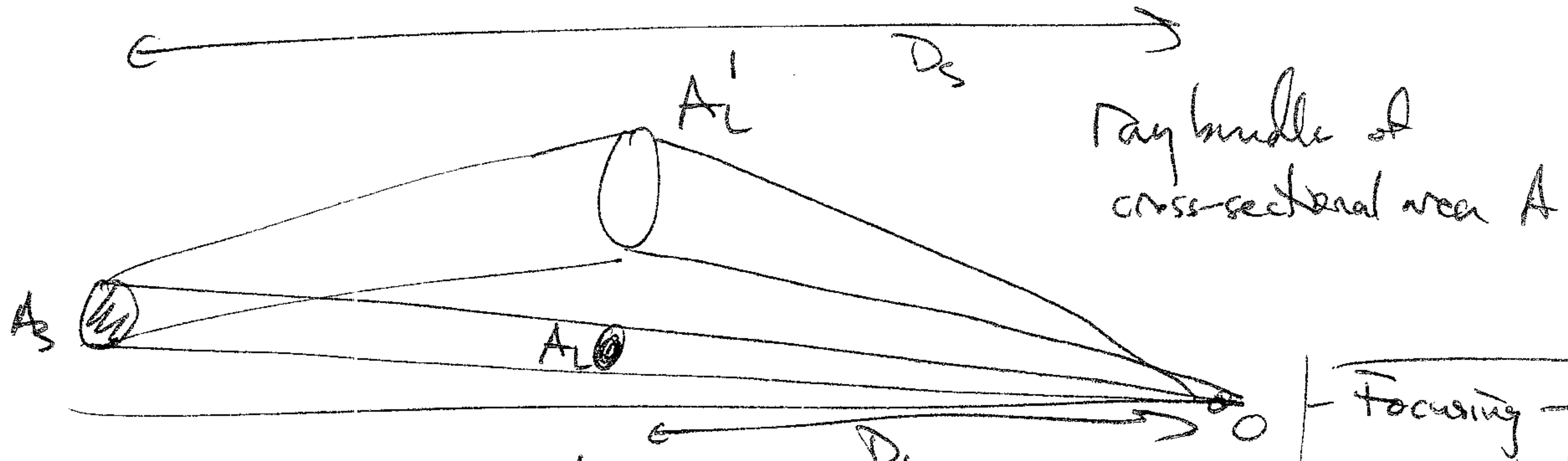
Shear + Elypticity:

- Cons. of surface Brightness: Liouville's Thm. + absence of photon emission or absorption.

$\uparrow$   
# photons/time/area

$\therefore$  Image area > Source area + SB cons  $\rightarrow$  larger photon flux

This arises from grav. focusing of ray bundles:



Solid angle:  $\frac{A'_L}{D_L^2} > \frac{A_L}{D_L^2} = \frac{A_S}{D_S^2}$

Focusing  $\rightarrow$  more photons reach O.  
- But SB just diluted by rate of  $\delta$  emission from wire

Larger solid angle + conserved SB  $\rightarrow$  amplification.

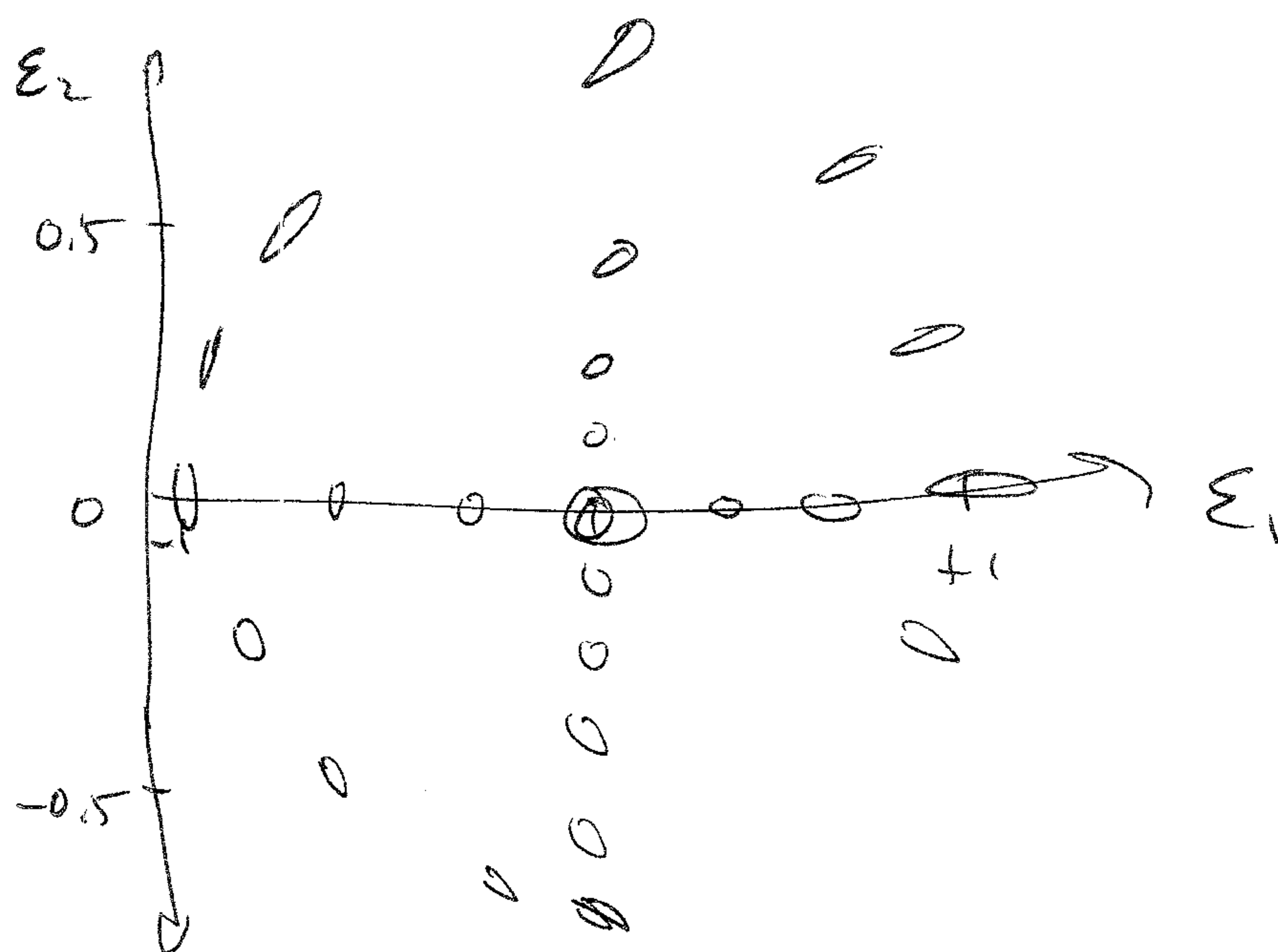
Think of Einstein ring: many more photons reach O than lensing

SB Cons: SB  $I_L(\vec{\theta}_0) = I_S(\vec{\theta}_S(\vec{\theta}_0))$   
 $\uparrow$  lens plane       $\uparrow$  source plane

$\vec{A}(\vec{\theta}_0) = \frac{\partial \vec{\theta}_S}{\partial \vec{\theta}_0}$  (2x2 matrix)       $\vec{\theta}_0^{(x)} \leftrightarrow \vec{\theta}_S^{(x)}(\vec{\theta}_0)$

$I_L(\vec{\theta}_0) = I_S \left[ \vec{\theta}_S^{(x)} + \vec{A}(\vec{\theta}_0) \cdot (\vec{\theta}_0 - \vec{\theta}_0^{(x)}) \right]$  to linear order

Shape of image ellipses of circular source.



Intrinsic orientation of (near-round) galaxies assumed

Random:  $\langle \epsilon^{(source)} \rangle = \langle \epsilon_1^{(R)} + i \epsilon_2^{(S)} \rangle$

Then  $\langle \epsilon^{image} \rangle = g = \frac{\gamma}{|1-k|}$  for  $|g| \leq 1$   
(with)

Systematics:

- PSF anisotropy: variety of effects cause distortions (Ch. Kent)
- Shear calibration error: seeing makes things look round, especially small things. Need to calibrate shear  $\rightarrow$  ellipticity as a function of source size.

See Breheny-Gee et al.